Bucciariti



Alignment : Neutral Good Race : Human Class : Stand User , Rogue

1. Stand STICKY FINGERS - summon a 30/x Zipper Man Stand Servant (see master Rules for Stands ) . Whenever Sticky fingers hits a target and damages it put a Zipper Stack on it , Sticky Fingers speed is Hits First with his basic attack . You must scream Ari Ari Ari whenever you attack with your stand and Arivederchi if you kill a target. Summoning (M)

2. Detach Arm - Detach your own stands arm to make a long range attack dealing 30 damage . Ranged (S)

3. Unzip - Choose one : a) Choose any number of targets with a Zipper Stack , remove any number of Zipper Stacks from each one (your choice for each ) deal 50 damage per each one removed b) Choose yourself , your Stand or any one Ally , it ignores one attack that would target it this Turn Hits First . Shield (M/S)

4. Zipp Back - Choose one : Heal a target for 20HP as you stich him back together with Zippers (only works once per Game per Character ) or remove any number of Zipper Stacks from any number of targets without damaging them you may also at this time choose to Heal such targets from all the damage you personally delt to them up to the ammount of total damage dealt .hield (S)

Alt : Anticipation - Only 1x per Game from Round 2 Turn 2 of combat onwards , choose a single target , Predict 1 on it . If you did during the next Turn instantly places one Zipper Stack on it during your Action (it can be Unziped during that Action ) . Shield (M)

Alt : Zipper Dimension - you and any number of willing Allies are teleported into the Zipper Dimension for this Turn , only 1x per Game . Shield

Ulti : Dissection - to use this Ultimate use Unzip for the 3rd time in a Game (even if it was Ignored ) , instead of casting it all enemy targets with at least one Zipper Stack are dissected and fall to pieces instantly dying , remove all Zipper stack from them. Melee (S)